

Internet by Ethernet

20 October 2010

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Three Tiers for Trusted Internet based on Ethernet



- R&D&D on each tier can progress independent of the others
- The war against unwanted traffic can not be won by defense only
 - → Global Trust System
 - → Makes sending unwanted traffic unprofitable
- Access: Customer Edge Switching
 - Enchancement of NAT to inbound traffic
 - Re-use IPv4 addresses
 - Makes mobiles reachable without polling
- Transport: Carrier Grade Ethernet + legacy (IP/MPLS)
 - Optimize for Energy Efficiency

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Challenges

- Enhancing Ethernet to wide area and inter-carrier transport
- Enhancing Ethernet to replace IP
 - Addressing
 - Routing protocols: inter-carrier and multi-cast
 - Connecting mobile hosts: interrupt driven architecture
- Interoperability with legacy IP networks
 - Each domain should be able to make an independent choice of transport technology
 - New access should interwork smoothly with legacy destinations
 - Hosts should stay as they are



What can we offer now

- ETNA Control Plane for native Carrier Ethernet based transport (from FP7)
- TRILL implementation with no broadcasting and initial support for mobility (100GET)
- Initial implementation of Customer Edge Switching (by VTT and Comnet) – (Finnish ICT SHOK FI work)



Conclusions

- Networks move from synchronous byte oriented transmission to packet transport
 - Energy efficiency, scalability and cost are drivers
 - Ethernet will be everywhere and provide first Edge to Edge transport, later end to end service
- Access and Edge
 - Access must be interrupt driven
 - Separation of identities and addresses leads to tunneling based Edge \rightarrow
 - Significant improvement in core scalability
 - Selection of forwarding technology must be independent by each carrier
 - No need for IPv6, instead use IPv4 as an identity and locally routed protocol
- Getting rid of unwanted traffic is a business problem: we propose a system of global trust to attack the phenomenom